

Basic Witches

Friends:

1. The weird kid who lives next door.
2. The school nurse who never seems to age.
3. The ghost who hangs out at the bus stop.
4. A neighbour's great dane, who can communicate with you telepathically.
5. The cool femme in your chemistry class.
6. Your grandmother

Foes:

1. The grumpy old man who runs the magic and occult shop.
2. The new barista at the coffee shop who never gets your order right.
3. The ghost who haunts the school gym.
4. The coven of fancy druids.
5. Your math teacher.
6. The 12 year old mean girls who hang out at the mall.

Familiars:

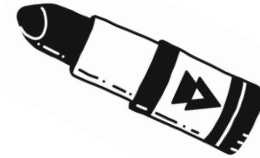
1. A three-legged dog.
2. A crabby old tabby cat.
3. Your little brother's pet salamander.
4. The tailless squirrel that lives in the park.
5. A small army of ants.
6. An adorable dumbo-eared rat.



Game Design by Alicia Furness
Twitter: @aliciafurness

Art by Ignacio Santander-Alfonso
Insta: @chaotic.great

This supplement for Basic Witches includes a number of d6 tables to inspire you in your game! Find new ways to hex the patriarchy and pass math!



Hexes:

1. A permanent pimple.
2. The never-ending feeling of having to pee.
3. The school sports team never wins another game.
4. Everything tastes like dish soap.
5. Hearing a constant whispering.
6. Your latte is always cold.



Blessings:

1. You always know when there is going to be a pop quiz.
2. Your nail polish never chips.
3. Your favourite coffee shop order is always available.
4. You always have exactly the right tool for the job.
5. It never rains on you.
6. You have permanent body confidence.

Enchanted Items:

1. Liquid lipstick that lets you speak any language you hear.
2. Nail polish that lights up like a flashlight in the dark.
3. Sunglasses that identify sexual harassers.
4. A cellphone that recites ancient magical texts the correct way (to avoid any mispronunciation accidents!).
5. A spell book that always opens to a relevant spell.
6. Flat shoes that look like high heels.

More Weird Events

1. All the pets in town started speaking latin.
2. Everyone's favourite art teacher has disappeared.
3. The principal has turned into a giant purple worm.
4. The local college campus is suddenly abandoned.
5. A group of vampires have moved into the local music store.
6. One member of your coven has mysteriously lost their powers.

